

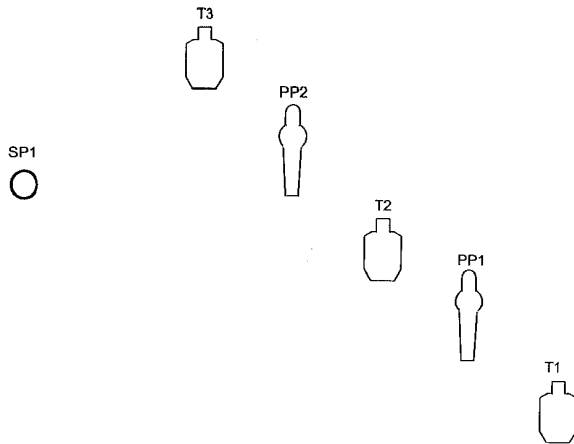
12

Davis Clan Range 3

Bop Bop Bing II (Modified)

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** US Nationals '87 Design Team
Modifications by Jeff Maass L-1192

START POSITION: Standing in Box A, facing uprange, hands clasped behind head, fingers interlaced.	
STAGE PROCEDURE On signal, TURN, then draw and engage T1 - T3, PP1, PP2, and SP1 in any order from Box A only.	SCORING SCORING: Comstock, 9 rounds, 45 points TARGETS: 3 IPSC, 2 PP, 1 8" Round Plate SCORED HITS: Best 2 per IPSC, KD = 1A START-STOP: Audible - Last shot PENALTIES: Procedural, -10 No-shoot hit, -10 Miss, -10



Box
A

From 1987 USPSA Nationals

SETUP NOTES: Targets are mounted 5-feet at the shoulder.

jam 980420a

Dec

MATT BLAKE

(10)

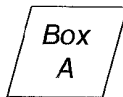
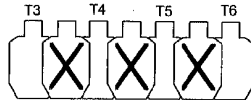
Range 6

Detroit Body Guard

RULES: Practical Shooting Handbook, Latest Edition COURSE DESIGNER: Dr. Amos C. Patterson L-1551

START POSITION: Standing in Box A facing targets, hands naturally at sides.

STAGE PROCEDURE	SCORING
String 1: On signal, from Box A only, engage T1 - T8 with one round each.	SCORING: Virginia count, 24 rounds, 120 points
String 2: On signal, from Box A only, engage T1 - T8 with one round each, perform a mandatory reload, then engage T1 - T8 with one round each.	TARGETS: 8 IPSC
One procedural penalty per shot fired following missed reload.	SCORED HITS: Best 3 per target
	START-STOP: Audible - Last shot
	PENALTIES: Procedural. -10
	Extra shot. -10
	Extra hit. -10
	Miss. -10



SETUP NOTES: All targets are mounted 5-feet at the shoulder.

jam 980402a

pee

James Kirk

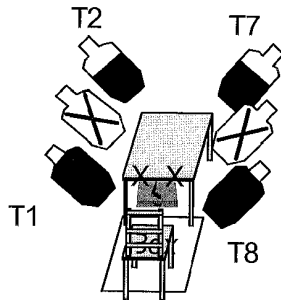
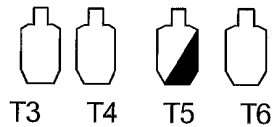
Range 2

Stage 6 (Six) G-ASPS Godfather's Revenge

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** ASPS MI20 Set Up Team Effort 2008

START POSITION: Hand gun is loaded with magazine inserted only. Chamber is EMPTY. Gun is hidden under table on stand provided. Shooter sitting in chair in Box, both hand palms touching the "two X's" marked on table front edge. Revolver shooters lay open revolver in hidden area and need only to close cylinder and engage targets.

STAGE PROCEDURE	SCORING
On start signal, shooter grasp gun from hidden area, loads round into chamber and engages targets.	SCORING: Comstock, 16 rounds, 80 points TARGETS: 8 - IPSC SCORED HITS: Best 2 per IPSC, steel down =1A START-STOP: Audible - Last shot PENALTIES: Procedural. -10 No-shoot hit. -10 Miss. -10



SETUP NOTES:

RO NOTES:

All targets must be engaged from box only.

Dec